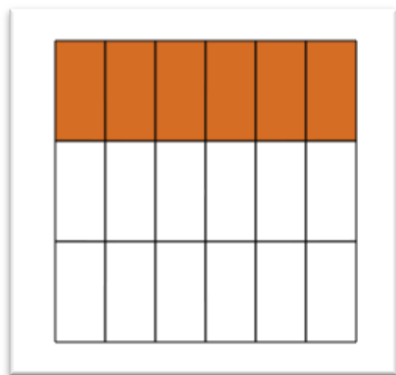




prends

Niv 1

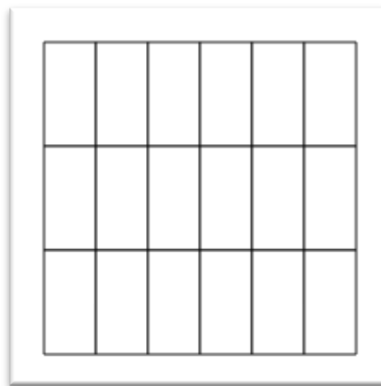
$\frac{1}{3}$ de 18



prends

Niv 2

$\frac{1}{3}$ de 18



prends

Niv 3

$\frac{1}{3}$ de 18

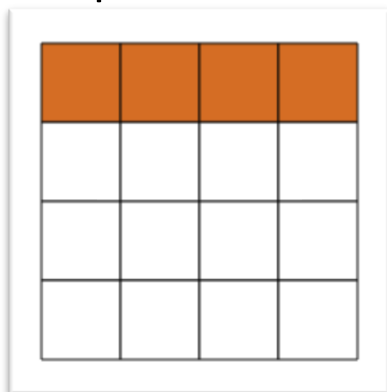
18



prends

Niv 1

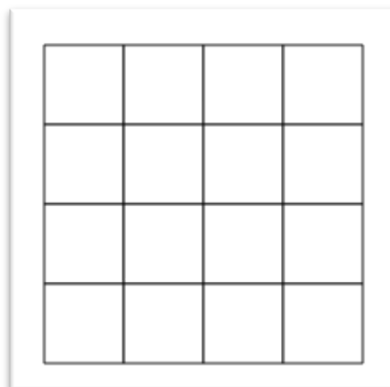
$\frac{1}{4}$ de 16



prends

Niv 2

$\frac{1}{4}$ de 16



prends

Niv 3

$\frac{1}{4}$ de 16

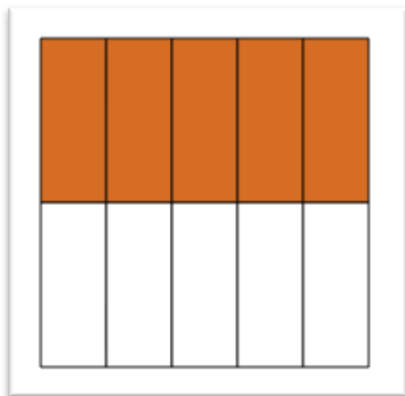
16



prends

Niv 1

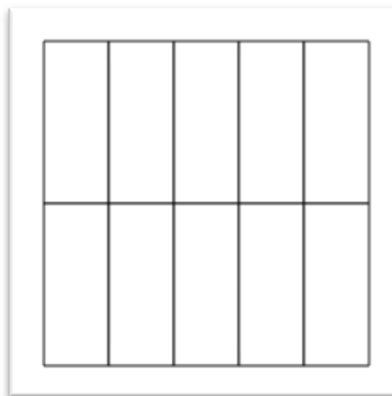
$\frac{1}{2}$ de 10



prends

Niv 2

$\frac{1}{2}$ de 10



prends

Niv 3

$\frac{1}{2}$ de 10

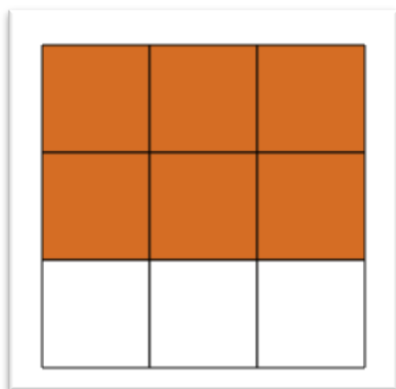
10



prends

Niv 1

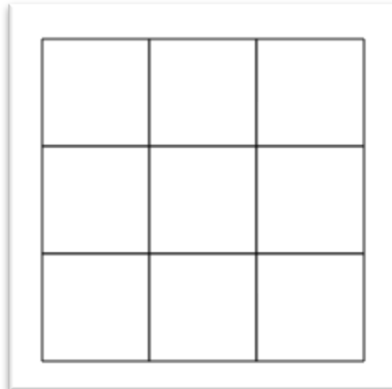
$\frac{2}{3}$ de 9



prends

Niv 2

$\frac{2}{3}$ de 9



prends

Niv 3

$\frac{2}{3}$ de 9

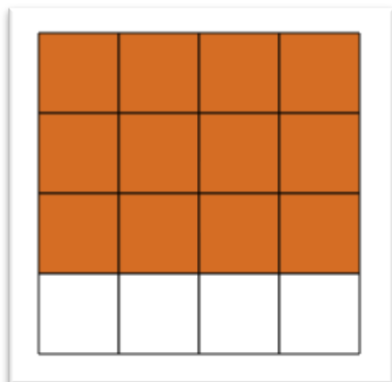
9



prends

Niv 1

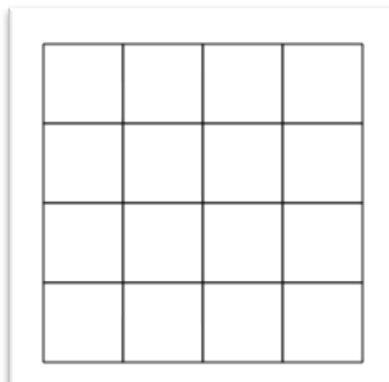
$\frac{3}{4}$ de 16



prends

Niv 2

$\frac{3}{4}$ de 16



prends

Niv 3

$\frac{3}{4}$ de 16

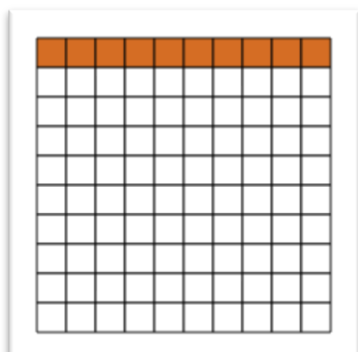
16



prends

Niv 1

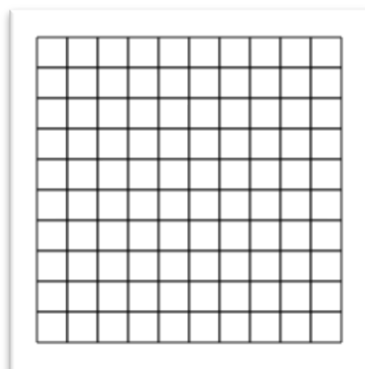
$\frac{1}{10}$ de 100



prends

Niv 2

$\frac{1}{10}$ de 100



prends

Niv 3

$\frac{1}{10}$ de 100

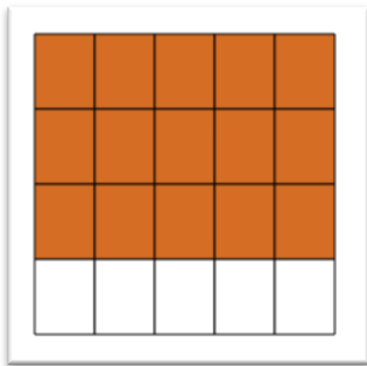
100



prends

Niv 1

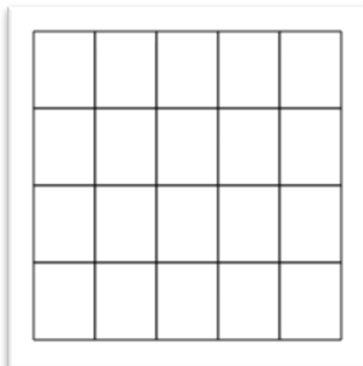
$\frac{3}{4}$ de 20



prends

Niv 2

$\frac{3}{4}$ de 20



prends

Niv 3

$\frac{3}{4}$ de 20

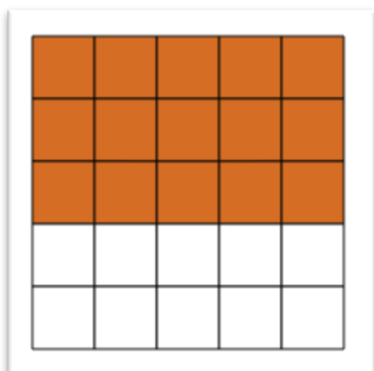
20



prends

Niv 1

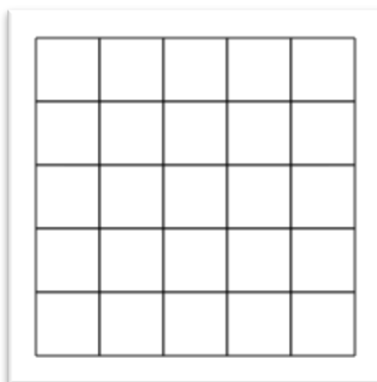
$\frac{3}{5}$ de 25



prends

Niv 2

$\frac{3}{5}$ de 25



prends

Niv 3

$\frac{3}{5}$ de 25

25



prends

Niv 1

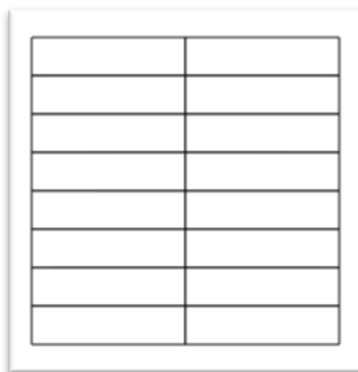
$\frac{1}{8}$ de 16



prends

Niv 2

$\frac{1}{8}$ de 16



prends

Niv 3

$\frac{1}{8}$ de 16

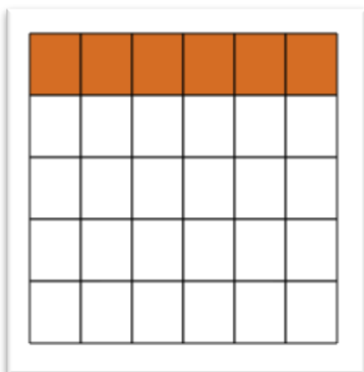
16



prends

Niv 1

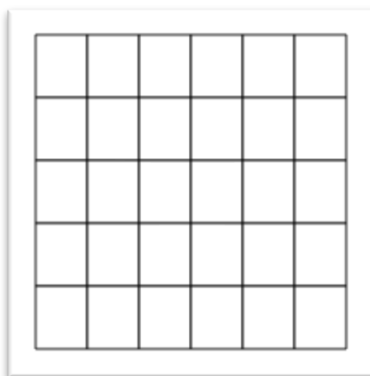
$\frac{1}{5}$ de 30



prends

Niv 2

$\frac{1}{5}$ de 30



prends

Niv 3

$\frac{1}{5}$ de 30

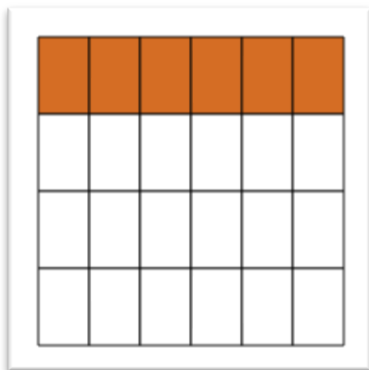
30



prends

Niv 1

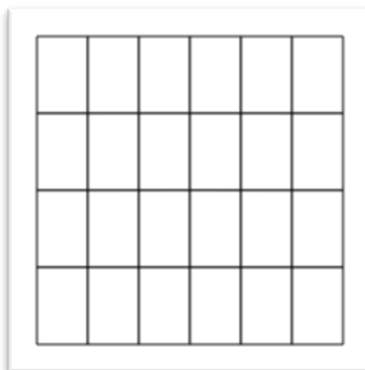
$\frac{1}{4}$ de 24



prends

Niv 2

$\frac{1}{4}$ de 24



prends

Niv 3

$\frac{1}{4}$ de 24

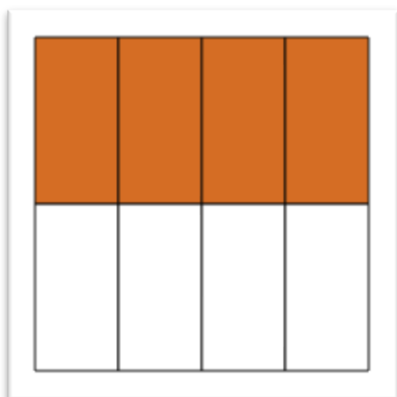
24



prends

Niv 1

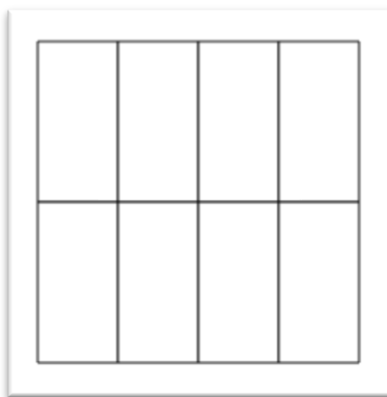
$\frac{1}{2}$ de 8



prends

Niv 2

$\frac{1}{2}$ de 8



prends

Niv 3

$\frac{1}{2}$ de 8

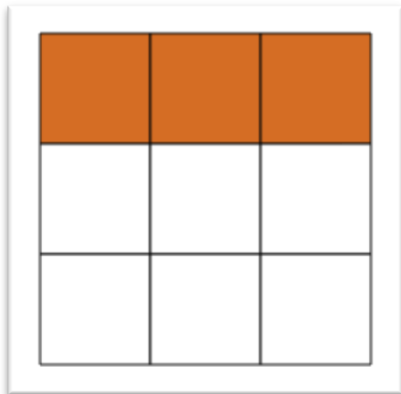
8



prends

Niv 1

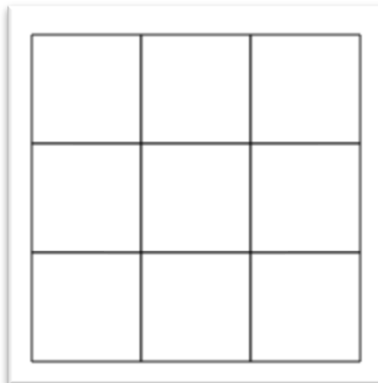
$\frac{1}{3}$ de 9



prends

Niv 2

$\frac{1}{3}$ de 9



prends

Niv 3

$\frac{1}{3}$ de 9

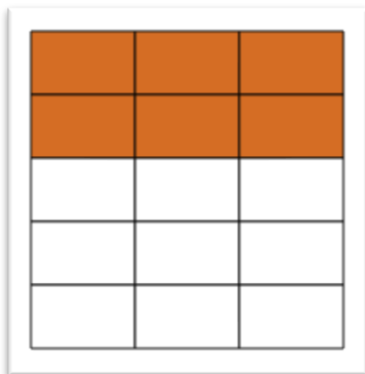
9



prends

Niv 1

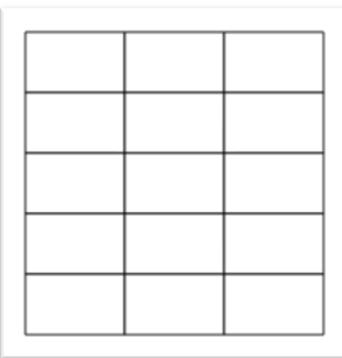
$\frac{2}{5}$ de 15



prends

Niv 2

$\frac{2}{5}$ de 15



prends

Niv 3

$\frac{2}{5}$ de 15

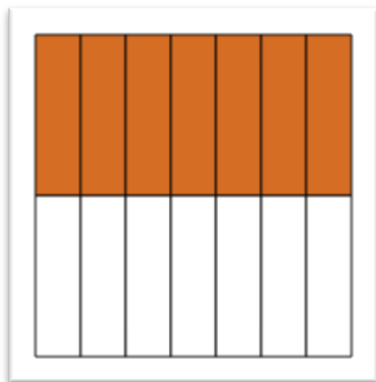
15



prends

Niv 1

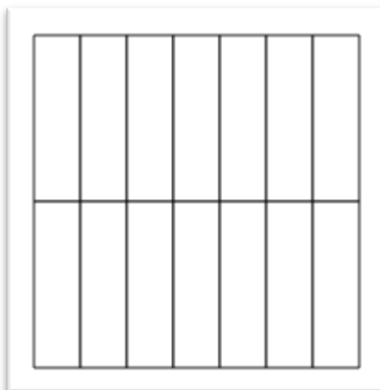
$\frac{1}{2}$ de 14



prends

Niv 2

$\frac{1}{2}$ de 14



prends

Niv 3

$\frac{1}{2}$ de 14

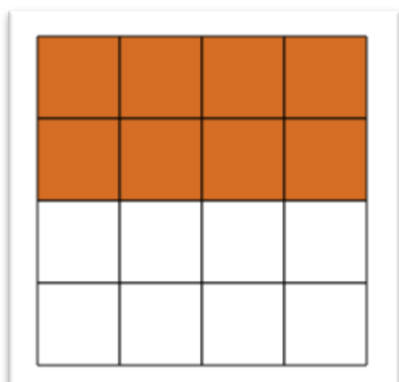
14



prends

Niv 1

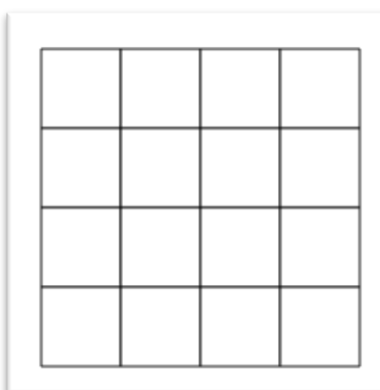
$\frac{2}{4}$ de 16



prends

Niv 2

$\frac{2}{4}$ de 16



prends

Niv 3

$\frac{2}{4}$ de 16

16



REPOSE

Niv 1

$\frac{1}{10}$ de 20



REPOSE

Niv 2

$\frac{1}{10}$ de 20



REPOSE

Niv 3

$\frac{1}{10}$ de 20

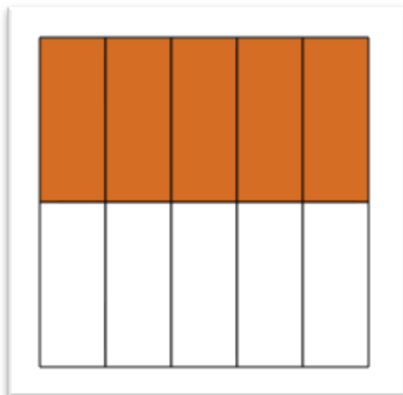
20



REPOSE

Niv 1

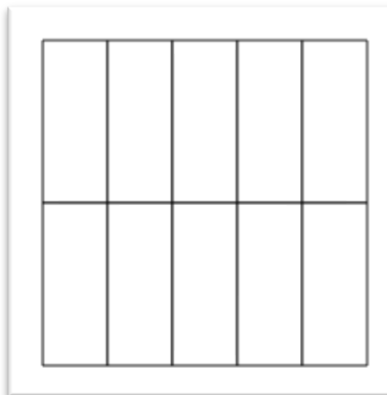
$\frac{1}{2}$ de 10



REPOSE

Niv 2

$\frac{1}{2}$ de 10



REPOSE

Niv 3

$\frac{1}{2}$ de 10

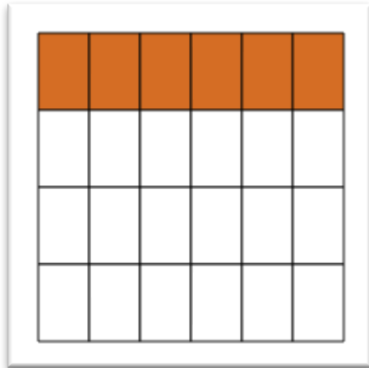
10



REPOSE

Niv 1

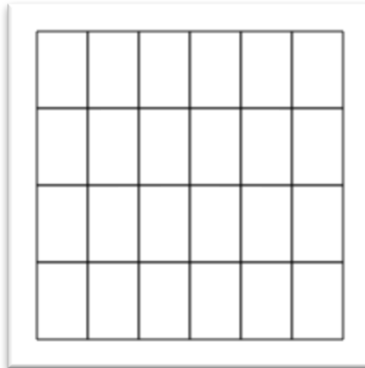
$\frac{1}{4}$ de 24



REPOSE

Niv 2

$\frac{1}{4}$ de 24



REPOSE

Niv 3

$\frac{1}{4}$ de 24

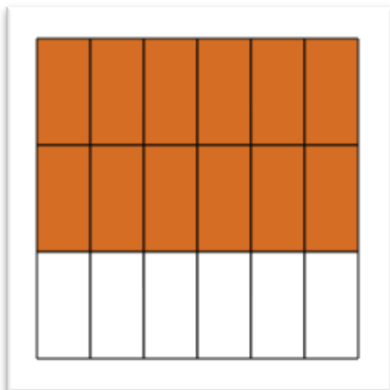
24



REPOSE

Niv 1

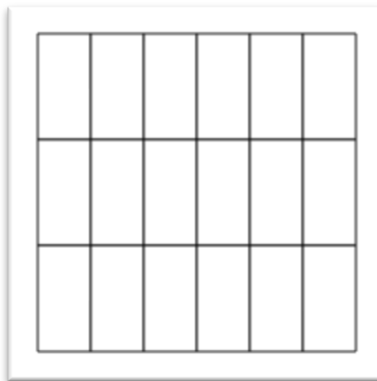
$\frac{2}{3}$ de 18



REPOSE

Niv 2

$\frac{2}{3}$ de 18



REPOSE

Niv 3

$\frac{2}{3}$ de 18

18













La part du trésor...

But du jeu : Récolter 50 pièces d'or le plus rapidement possible

Règle du jeu : chacun à leur tour, les joueurs piochent une carte et doivent énoncer combien de pièces ils doivent prendre ou rendre. Pour ce faire, ils doivent convertir la fraction en nombre. Le joueur suivant valide. En cas d'erreur, le joueur s'étant trompé passera son tour. Le premier joueur à obtenir 50 pièces d'or est le gagnant.

Il existe 3 niveaux pour chaque carte : facile, normal et difficile



La part du trésor...

CORRECTION

$1/3 \text{ de } 18 = 6$

$1/4 \text{ de } 16 = 4$

$1/2 \text{ de } 10 = 5$

$2/3 \text{ de } 9 = 6$

$3/4 \text{ de } 16 = 12$

$1/10 \text{ de } 100 = 10$

$3/4 \text{ de } 20 = 15$

$3/5 \text{ de } 25 = 15$

$1/8 \text{ de } 16 = 2$

$1/5 \text{ de } 30 = 6$

$1/4 \text{ de } 24 = 6$

$1/2 \text{ de } 8 = 4$

$1/3 \text{ de } 9 = 3$

$2/5 \text{ de } 15 = 6$

$1/2 \text{ de } 14 = 7$

$2/4 \text{ de } 16 = 8$

$1/10 \text{ de } 20 = 2$

$2/3 \text{ de } 18 = 12$